## Orthocenter

Explore Orthocenter. Use GSP for the activity.

- 1. Create  $\triangle ABC$ .
- 2. Draw perpendiculars from each vertex to the opposite sides. Label these points

of intersection X, Y, Z.



Drag the three vertices A, B, and C to different positions. What do you notice about points X, Y, and Z? (i.e. are ∠X, ∠Y, and ∠Z anything other than right angles at any point?).

4. Is there ever a time when there is not an intersection of all three perpendicular lines? (Hint: This point of intersection of the altitudes of a triangle I called the orthocenter). 5. Drag a vertex so that the triangle is an acute triangle. What do you notice about the orthocenter?

6. Drag a vertex so that the triangle is a right triangle. What do you notice about the orthocenter?

7. Drag a vertex so that the triangle is an obtuse triangle. What do you notice about the orthocneter?

8. What can you conclude about the orthocenter of a triangle.

Using  $\triangle ABC$ , draw from each vertex a parallel line to the opposite side of the triangle. Label the new points of intersection X, Y, and Z respectively to create a new triangle XYZ.



9. Construct the orthocenter of  $\triangle ABC$ . Measure segments XA and AY. What is point A with respect to XY?

10. What role does the altitude AO play with respect to the side of XY of triangle  $\Delta XYZ$ ? (Hint: recall how XY is obtained?).

11. It follows that the orthocenter of  $\triangle ABC$  becomes what important center of  $\triangle XYZ$ ?